COURSE DESCRIPTION CARD - SYLLABUS

Course name
Computer-aided design with BIM elements 1 [S1Arch1E>KWPzEBIM1]

Course

Field of study
Architecture

Year/Semester
1/1

Area of study (specialization)
–

Profile of study
general academic

Level of study
first-cycle

Course offered in
English

Form of study
full-time

Requirements
compulsory

Number of hours

Lecture
0

Laboratory classes
30

Other
0

Tutorials
0

Projects/seminars
0

Number of credit points

2,00

Coordinators

Lecturers

Prerequisites

- the student has basic knowledge of the principles of safe use of computer equipment, - the student has basic knowledge of graphic programs -the student is able to obtain information from literature, databases and other, properly selected sources, is able to integrate information, interpret it, as well as draw conclusions and formulate conclusions for opinions, - the student is able to use computer equipment -the student correctly identifies and resolves dilemmas related to the practice of the profession

Course objective

1. The aim of the course is to provide the basics of current knowledge: theoretical and practical the field of computer-aided design. 2. As part of the course, the basics of computer knowledge are presented design support in the context of an architectural workshop. Performed during the course there are specific design and graphic tasks to assimilate the knowledge characteristic of discussed topics related to the modern, IT workshop. Introductory classes to the use of individual design applications are included in the implementation

Course-related learning outcomes

Knowledge
Student knows and understands:
B.W6. investment economics and organization methods as well as the course of the design and investment

process; basic principles of design and implementation quality management in the construction process;
B.W7. ways of communicating the idea of architectural, urban and planning projects and their development;
B.W8. the role and application of graphics, drawing and painting as well as information technologies in the process of architectural and urban design;
B.W9. principles of occupational health and safety.

Skills
Student can:
B.U3. use properly selected computer simulations, analyzes and information technologies, supporting architectural and urban design;
B.U4. develop solutions for individual building systems and elements in terms of technology, construction and materials;
B.U6. properly apply standards and legal regulations in the field of architectural and urban design.

Social competences
Student is capable of:
B.S1. formulating opinions on the achievements of architecture and town planning, their determinants and other aspects of the architect's activity, as well as providing information and opinions;
B.S2. reliable self-assessment, formulating constructive criticism regarding architectural and urban planning activities.

Methods for verifying learning outcomes and assessment criteria

Learning outcomes presented above are verified as follows:

- Laboratories:
Forming grade:
Grades from subsequent works and tests made during classes
Adopted grading scale: 2,0; 3,0; 3,5; 4,0; 4,5; 5,0
- active participation in classes
Summative assessment:
- the average of grades obtained during the semester according to the given weights
Adopted grading scale: 3,0; 3,5; 4,0; 4,5; 5,0

Programme content

As part of the course, the basics of knowledge about computer-aided design in the context of an architectural skillset are presented. Issues related to a wide range of computer software and hardware applications are discussed.

Course topics

During the course, examples of practical use of modern computer instruments are discussed. Theoretical foundations of computer-aided design are also presented. The engineering and architectural practice is discussed in relation to the presented IT issues. Elements of a modern workshop are introduced, such as raster and vector graphics, as well as theoretical and practical basics of drafting and parametric software. Issues related to the use of IT instruments in spatial planning are also presented. Particular emphasis is placed on indicating the role played by the visual presentation of design works in the context of design and utility graphics, visualization. Attention is also drawn to the important role played by information technology in the field of coordination and exchange of design data. Individual issues are discussed on the examples of specific design applications. The discussed issues are of a nature that is the basis for students' own, creative searches, in direct connection with the laboratory exercises in the subject. The aim of the course is to provide the basics of current knowledge: theoretical and practical in the field of computer-aided design

Teaching methods

1. Performing experiments using software that illustrates typical design problems after prior instruction; project method: project - practical; case studies / discussion / problem solving.
2. eKursy (system supporting the didactic process and distance learning)

Bibliography

Basic:
1. Deutsch R., BIM and Integrated Design. Strategies for Architectural Practice, The American Institute of Architects, Wiley and Sons Ins, Hoboken, New Jersey, 2011
2. Singapore BIM Guide Version 2.0, https://www.corenet.gov.sg/media/586132/Singapore-BIM-Guide_V2.pdf
3. Kasznia D., Magiera J., Wierzowiecki P., BIM w praktyce. Standardy, wdrożenie, case study, Wydawnictwo Naukowe PWN SA, Warszawa, 2017
3. Tomana A.: BIM. Innowacyjna technologia w budownictwie, Krakow 2015.
4. E-script for the course

Additional:
1. Austin T., Doust R.; Projektowanie dla nowych mediów, Wydawnictwo Naukowe PWN, Warszawa 2008
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3. Szot J., Application of live-link solutions in the architect's practice and the Bauhaus heritage, Architectus, 2020, 4(64).
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5. Masłowski K., Darmowe oprogramowanie w codziennym życiu, Helion, Gliwice 2009
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12. Siewczyński B., Zabytki architektoniczne ostrowa lednickiego w rekonstrukcji komputerowej, Biblioteka Studiów Lednickich Tom X, Lednica-Poznań 2004
13. Stallman R.M., Free Software, free Society, Free Software Foundation, Boston 2002
14. Toffler A., Szok przyszłości, Zysk i S-ka, Warszawa 1998
15. Zimek R.: ABC CorelDRAW X7 PL, Helion, Gliwice, 2016
16. Zimek R., Oberlan Ł., ABC grafiki komputerowej. Wydanie II, HELION, Gliwice, 2005
17. Polski Związek Pracodawców Budownictwa, BIM Standard PL, Warszawa, 2020

Breakdown of average student's workload

	Hours	ECTS
Total workload	50	2,00
Classes requiring direct contact with the teacher	30	1,00
Student's own work (literature studies, preparation for laboratory classes/ tutorials, preparation for tests/exam, project preparation)	20	1,00